

Synthesizing Instruction Selection Rewrite Rules from RTL using SMT

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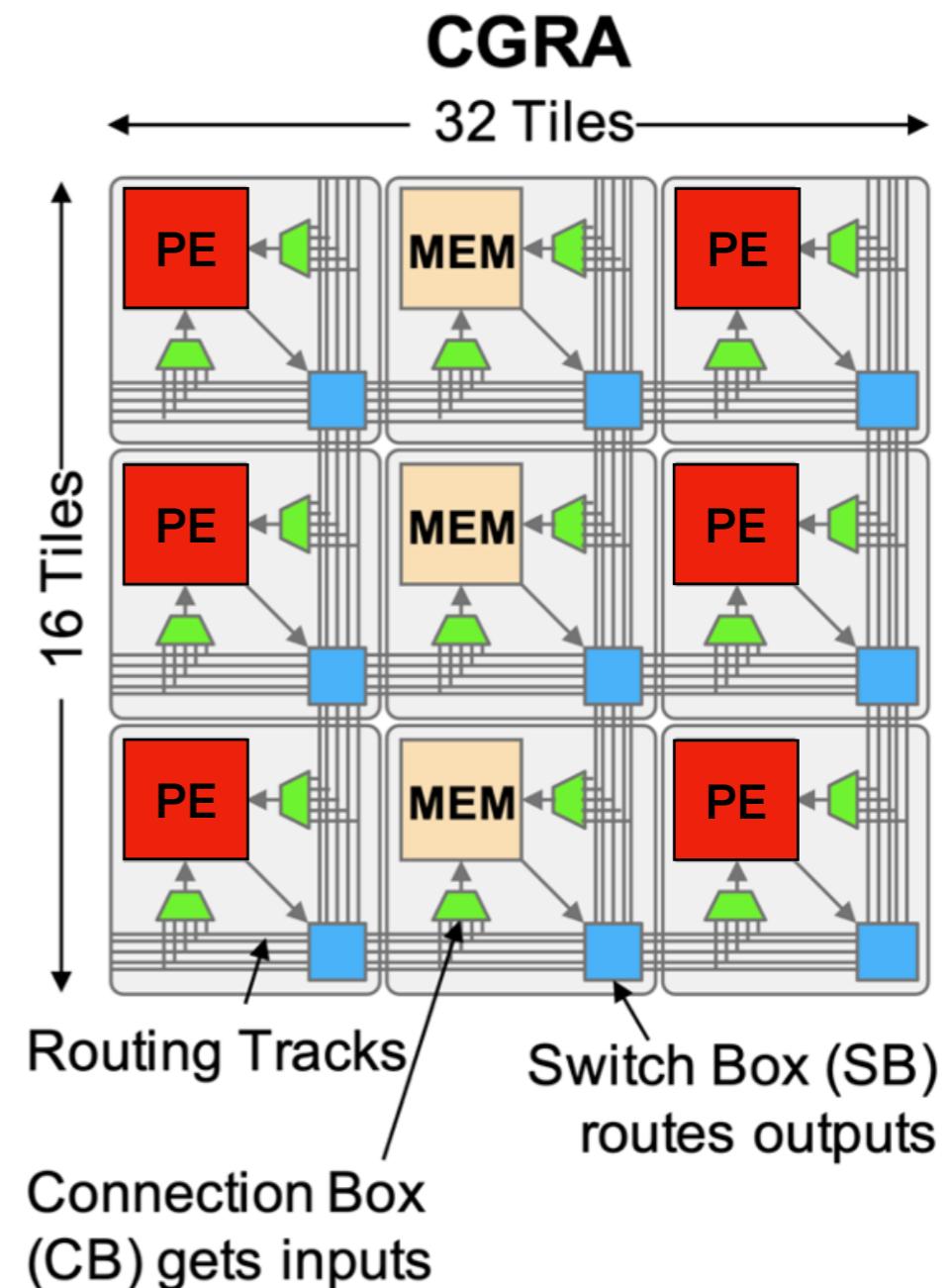
A New Golden Age for Computer Architecture

Patterson & Hennessy

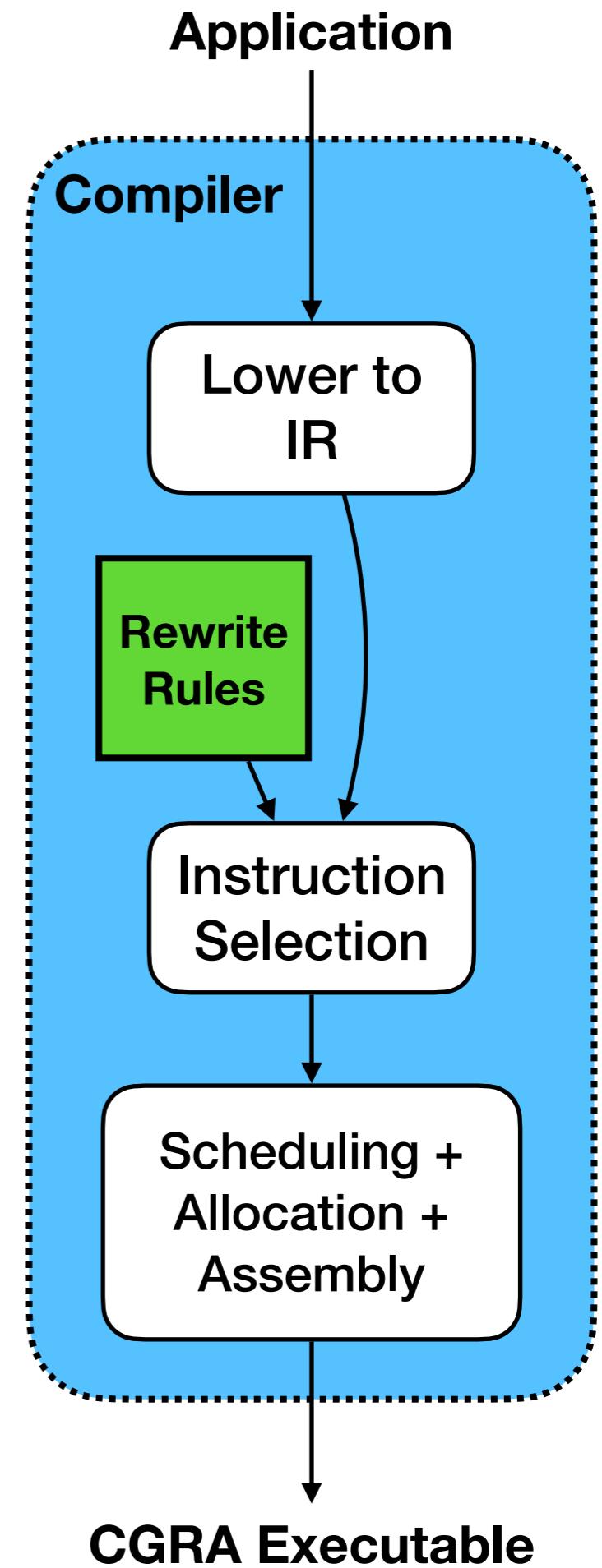
Need: A New *Golden Age* for Compilers

Coarse Grain Reconfigurable Array (CGRA)

- Analogous to an FPGA
- Array of Processing Elements (PE) and local memory (MEM)
- Configurable Spatial Routing Fabric

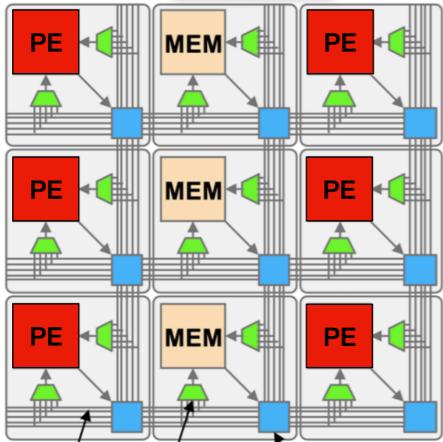


Compiling Applications

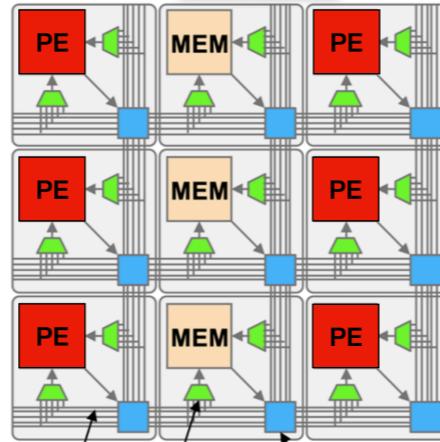


Create Domain Specific Accelerators by Specializing PEs

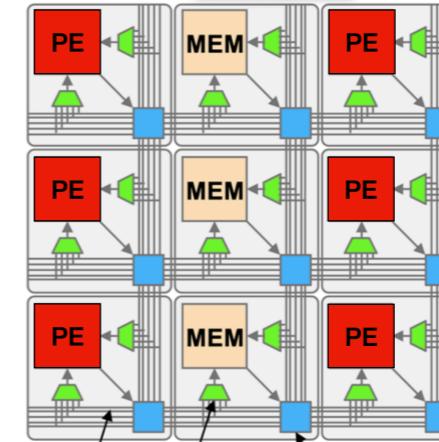
**ML
CGRA**



**Cryptographic
CGRA**



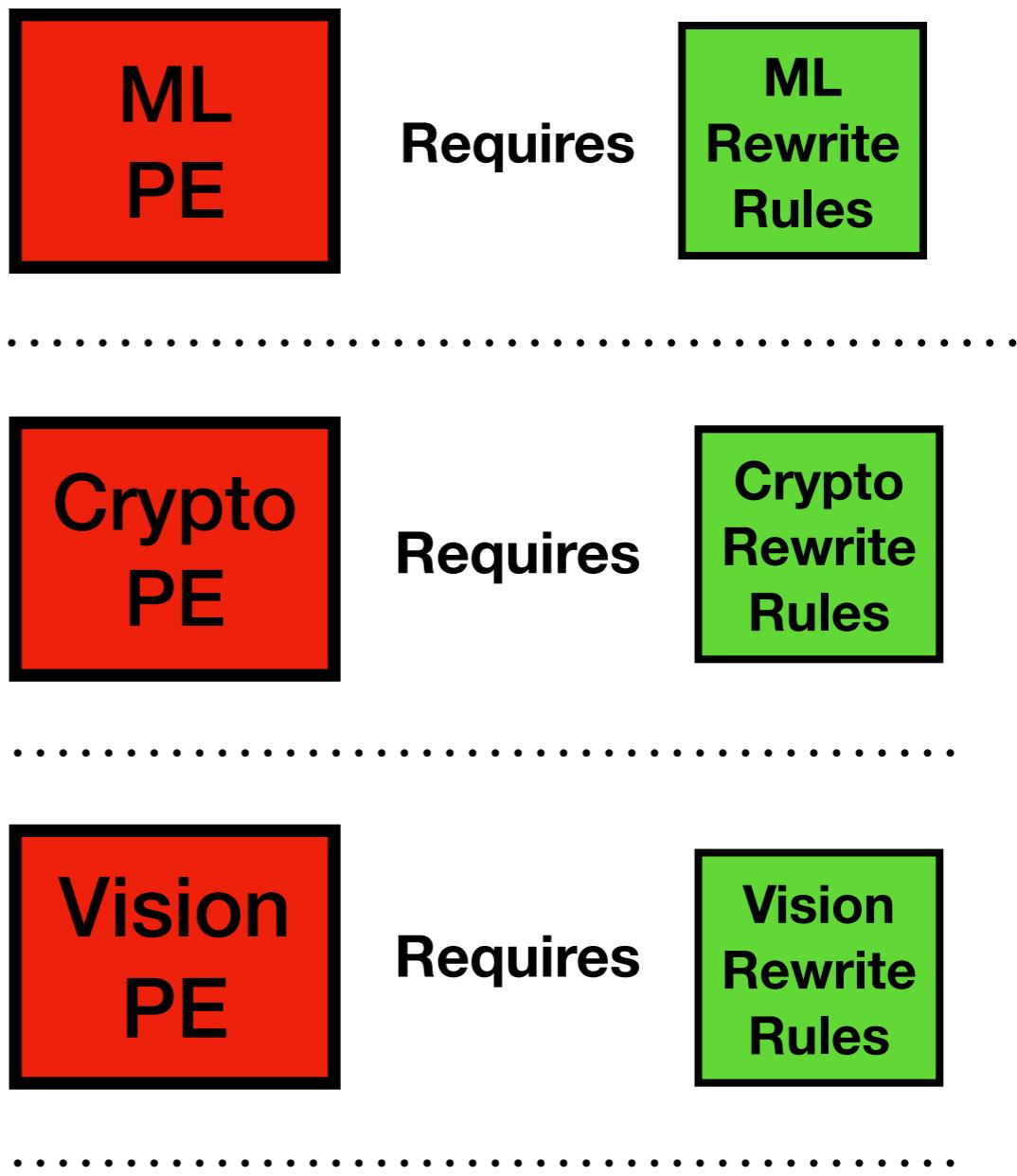
**Computer Vision
CGRA**



...

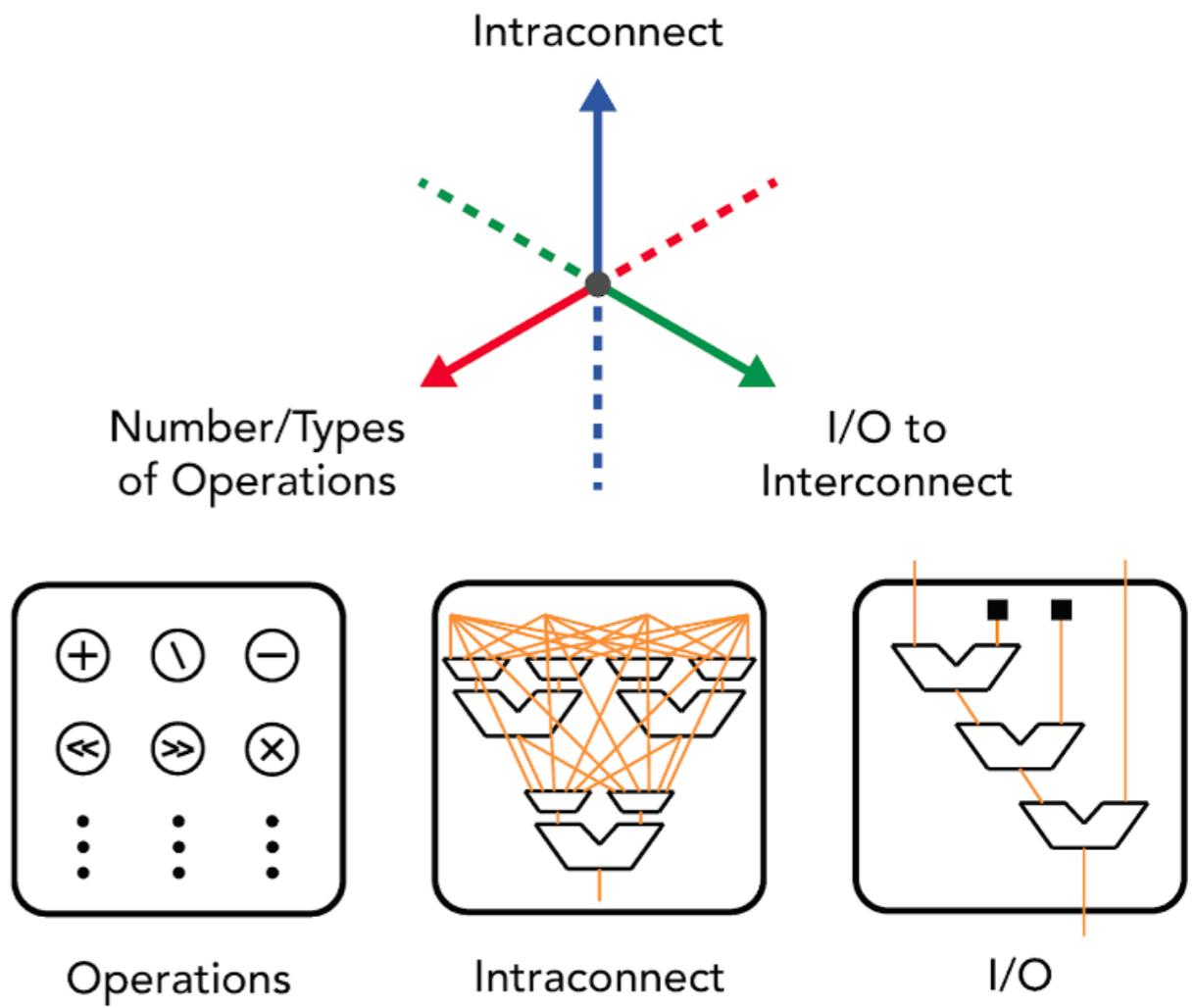
Different PEs Require Different Rewrite Rules

- Each PE version requires own set of rewrite rules.
- Writing rewrite rules is labor intensive
- Discrepancies between RTL and compiler are a common source of bugs

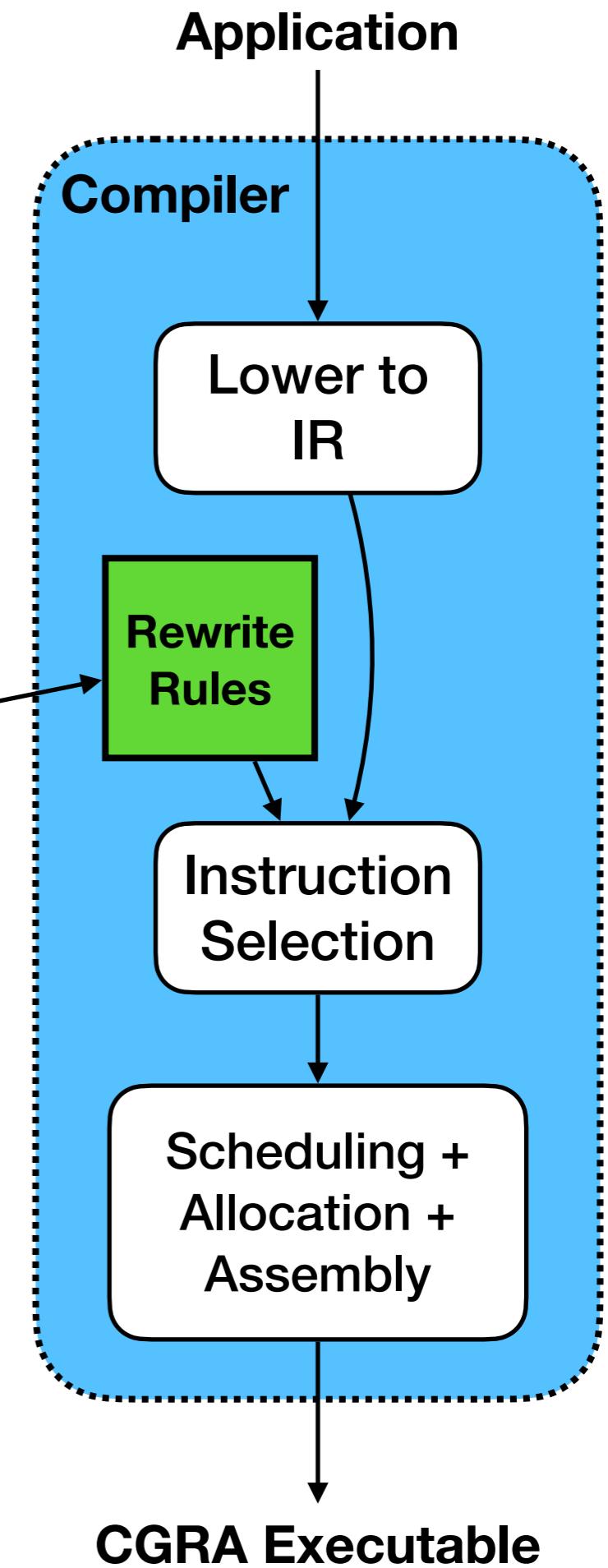


PE Design Space Exploration

- **For a domain:** Large space of possible PE designs
- Generate 100s of PEs
- Benchmark and compare each PE
- **Requires a working compiler per PE!**



RTL of Target Architecture



Rewrite Rule
Generation??

Leverage the power of SMT
solvers to synthesize rewrite rules!

Instruction Selection

```
Kernel(x: BV[8], y: BV[8])
    T0 = IRMul(x, y)
    T1 = IRAAdd(T0, x)
    T2 = IRSUB(T1, y)
    ...
    return T16
```

Instruction Selection

Rewrite Rule Table

<i>IR Pattern</i>	<i>PE Instruction</i>	<i>Cost</i>
<code>IRAdd(a, b)</code>	<code>PEAdd(a, b)</code>	5
<code>IRSub(a, b)</code>	<code>PESub(a, b)</code>	5
<code>IRAdd(a, IRMul(b, c))</code>	<code>PEFMA(c, b, a)</code>	2
...

```
Kernel(x: BV[8], y: BV[8])
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```
Kernel(x: BV[8], y: BV[8])
    T0 = IRMul(x, y)
    T1 = IRAAdd(T0, x)
    T2 = IRSUB(T1, y)
    ...
    return T16
```

```
Kernel(x: BV[8], y: BV[8])
    T0 = PEFMA(x, y, x)
    T1 = PESub(T0, y)
    ...
    return T12
```

Instruction Selection

Rewrite Rule Table

<i>IR Pattern</i>	<i>PE Instruction</i>	<i>Cost</i>
IRAdd(a, b)	PEAdd(a, b)	5
IRSub(a, b)	PESub(a, b)	5
IRAdd(a, IRMul(b, c))	PEFMA(c, b, a)	2
...

```
Kernel(x: BV[8], y: BV[8])
T0 = IRMul(x, y)
T1 = IRAAdd(T0, x)
T2 = IRSUB(T1, y)
...
return T16
```

```
Kernel(x: BV[8], y: BV[8])
T0 = PEFMA(x, y, x)
T1 = PESub(T0, y)
...
return T12
```

Instruction Selection

Rewrite Rule Table

<i>IR Pattern</i>	<i>PE Instruction</i>	<i>Cost</i>
IRAdd(a, b)	PEAdd(a, b)	5
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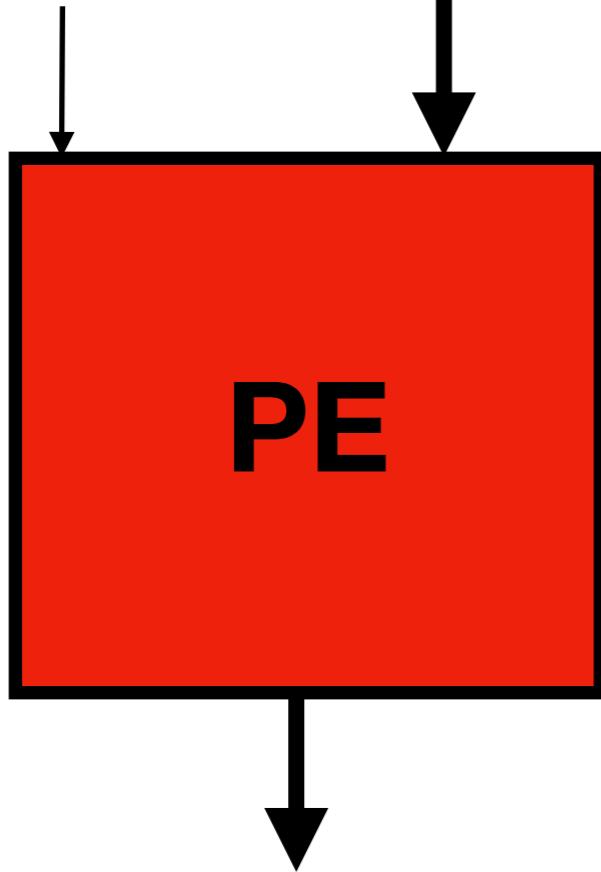
```
Kernel(x: BV[8], y: BV[8])
    T0 = IRMul(x, y)
    T1 = IRAAdd(T0, x)
    T2 = IRSUB(T1, y)
    ...
    return T16
```

```
Kernel(x: BV[8], y: BV[8])
    T0 = PEFMA(x, y, x)
    T1 = PESub(T0, y)
    ...
    return T12
```

PE RTL

Instruction

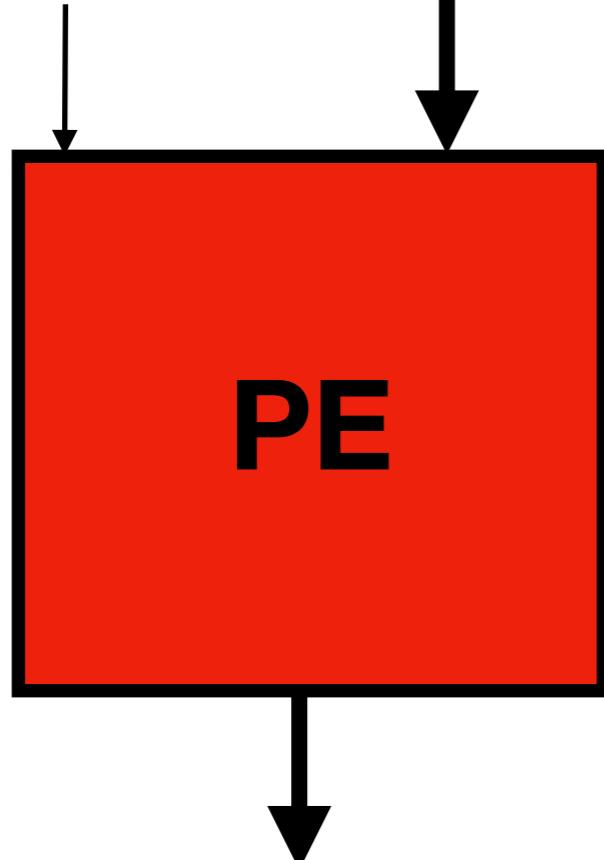
Input M Inputs



PE Example

Instruction

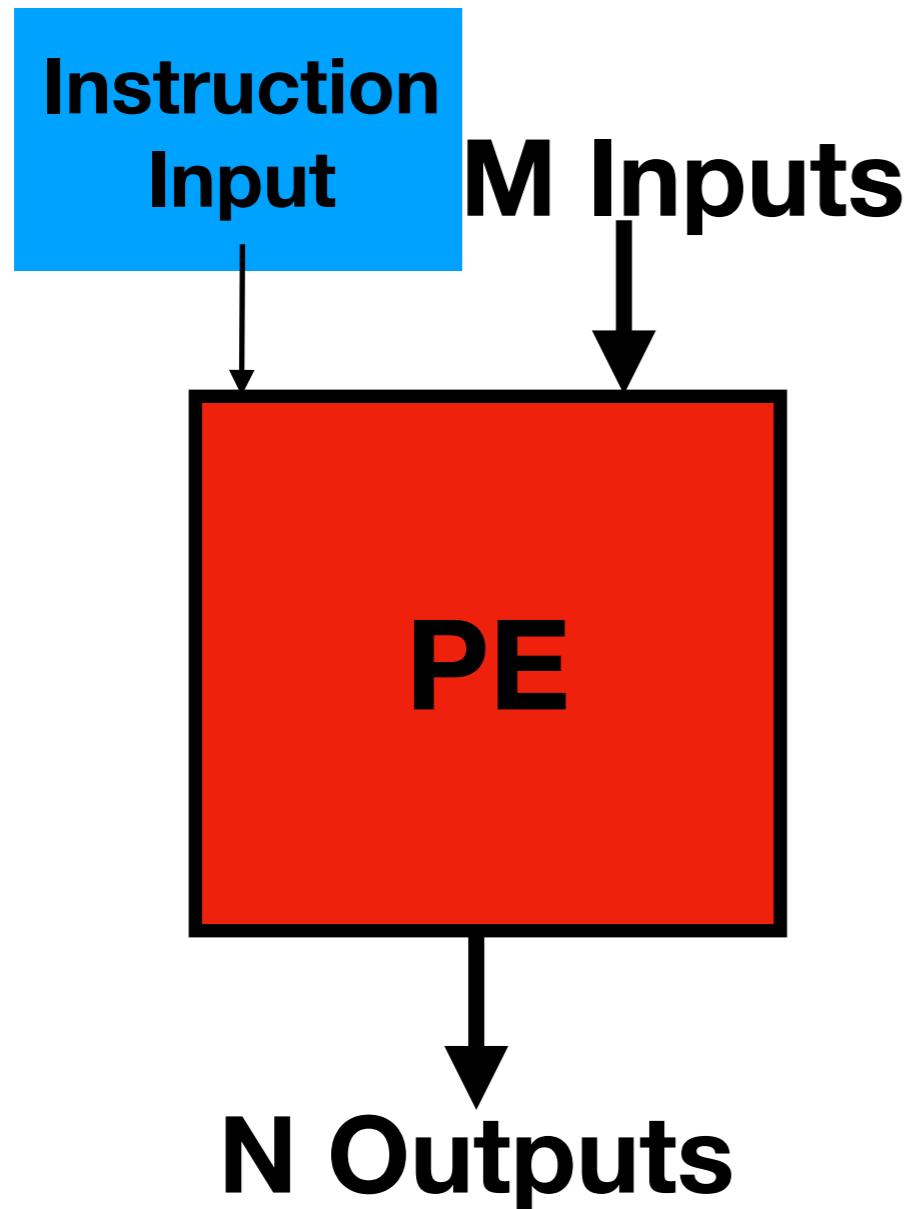
Input M Inputs



N Outputs

```
def PE(  
    I: BV[4],  
    a: BV[8],  
    b: BV[8]  
) -> BV[8]  
    if I == 0:  
        return a + b  
    elif I == 1:  
        return b - a  
    elif I == 2:  
        return -a  
    elif I == 4:  
        return FloatMul(a, b)
```

PE Example



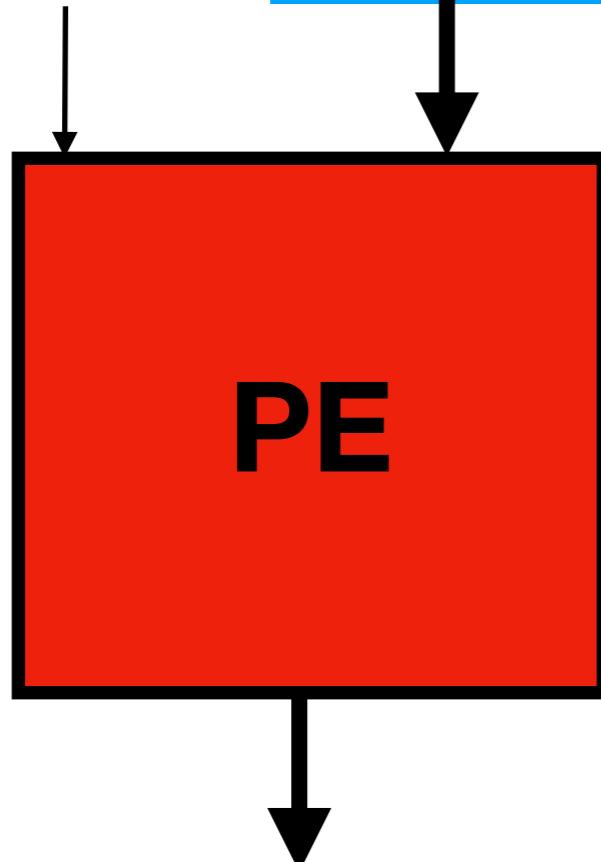
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def PE(  
    I: BV[4],  
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```

PE Example

Instruction

Input

M Inputs



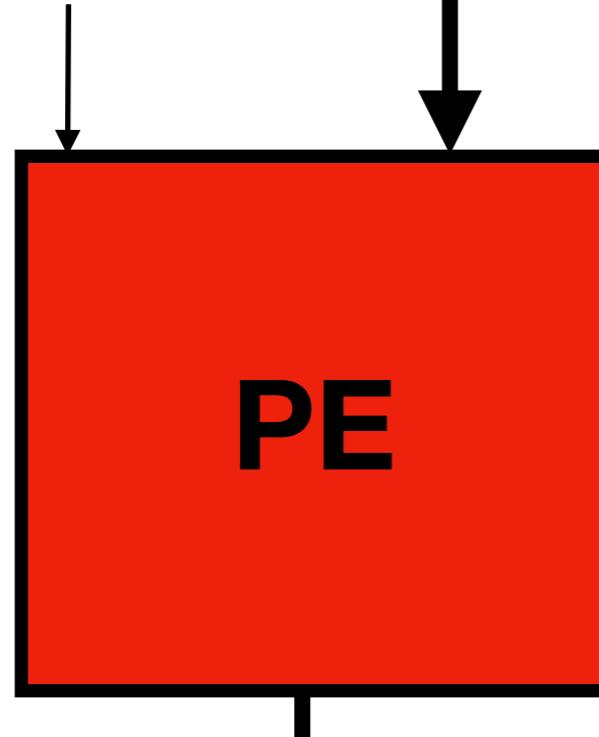
N Outputs

```
def PE(  
    I: BV[4],  
    a: BV[8],  
    b: BV[8]  
) -> BV[8]  
    if I == 0:  
        return a + b  
    elif I == 1:  
        return b - a  
    elif I == 2:  
        return -a  
    elif I == 4:  
        return FloatMul(a, b)
```

PE Example

Instruction

Input M Inputs



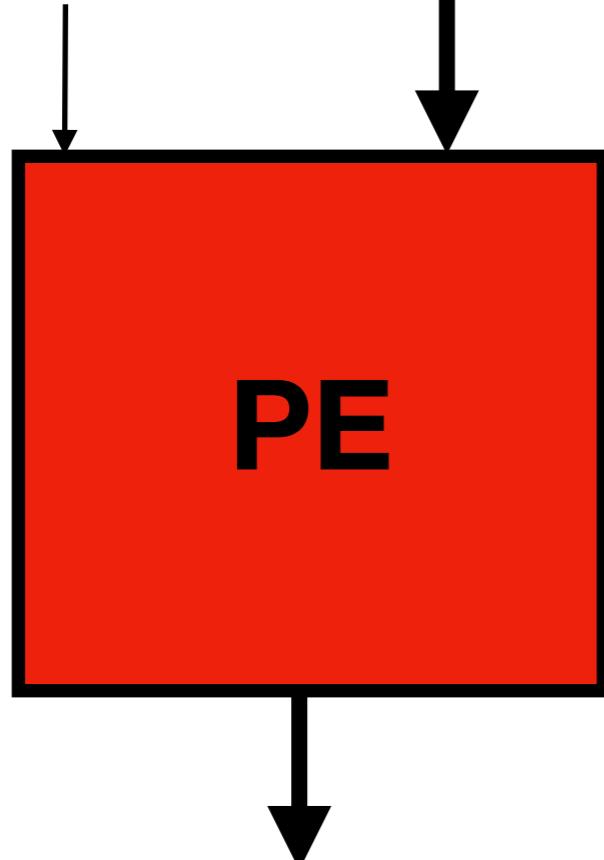
N Outputs

```
def PE(  
    I: BV[4],  
    a: BV[8],  
    b: BV[8]  
) -> BV[8]  
    if I == 0:  
        return a + b  
    elif I == 1:  
        return b - a  
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        return -a  
    elif I == 4:  
        return FloatMul(a, b)
```

PE Example

Instruction

Input M Inputs

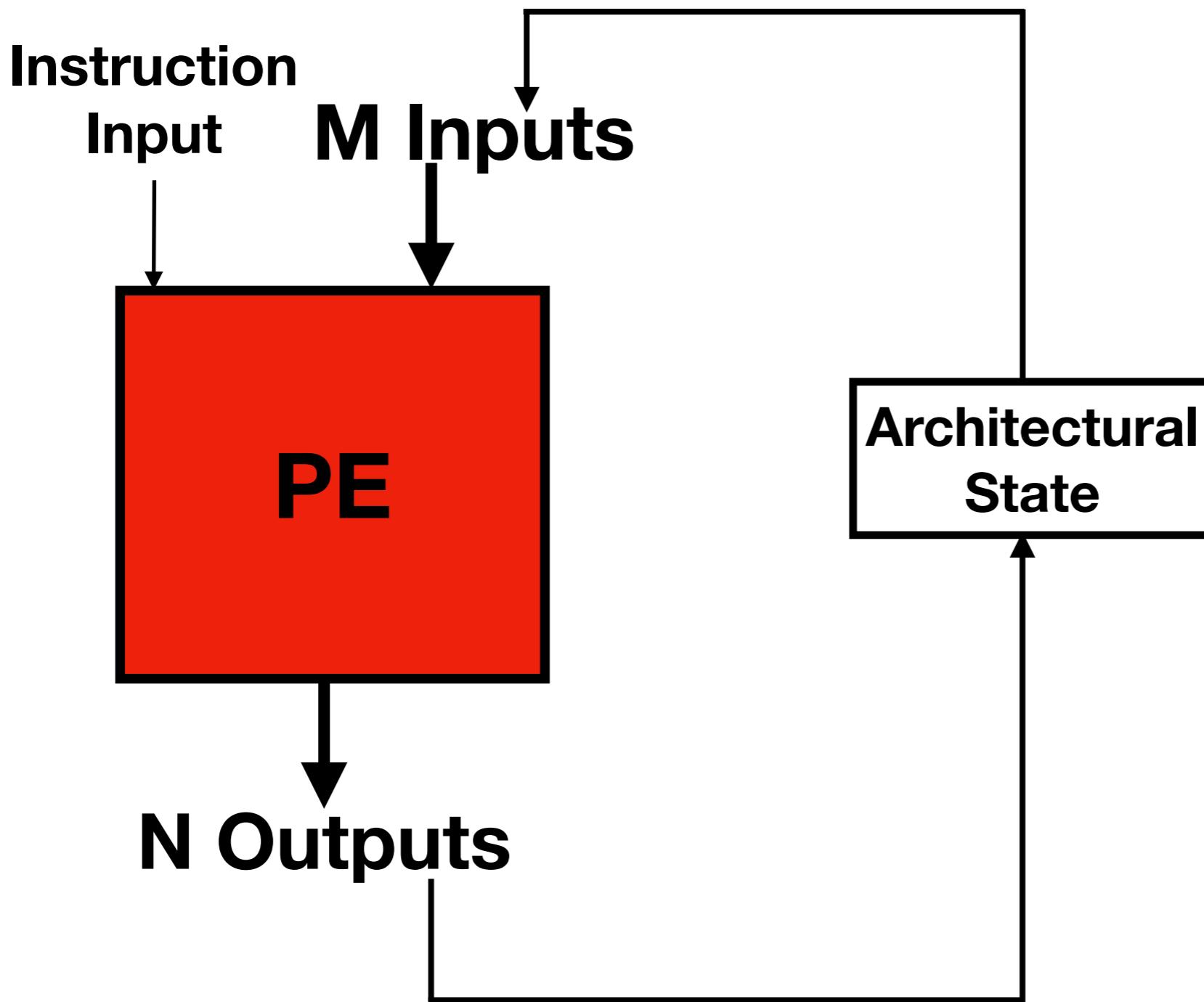


N Outputs

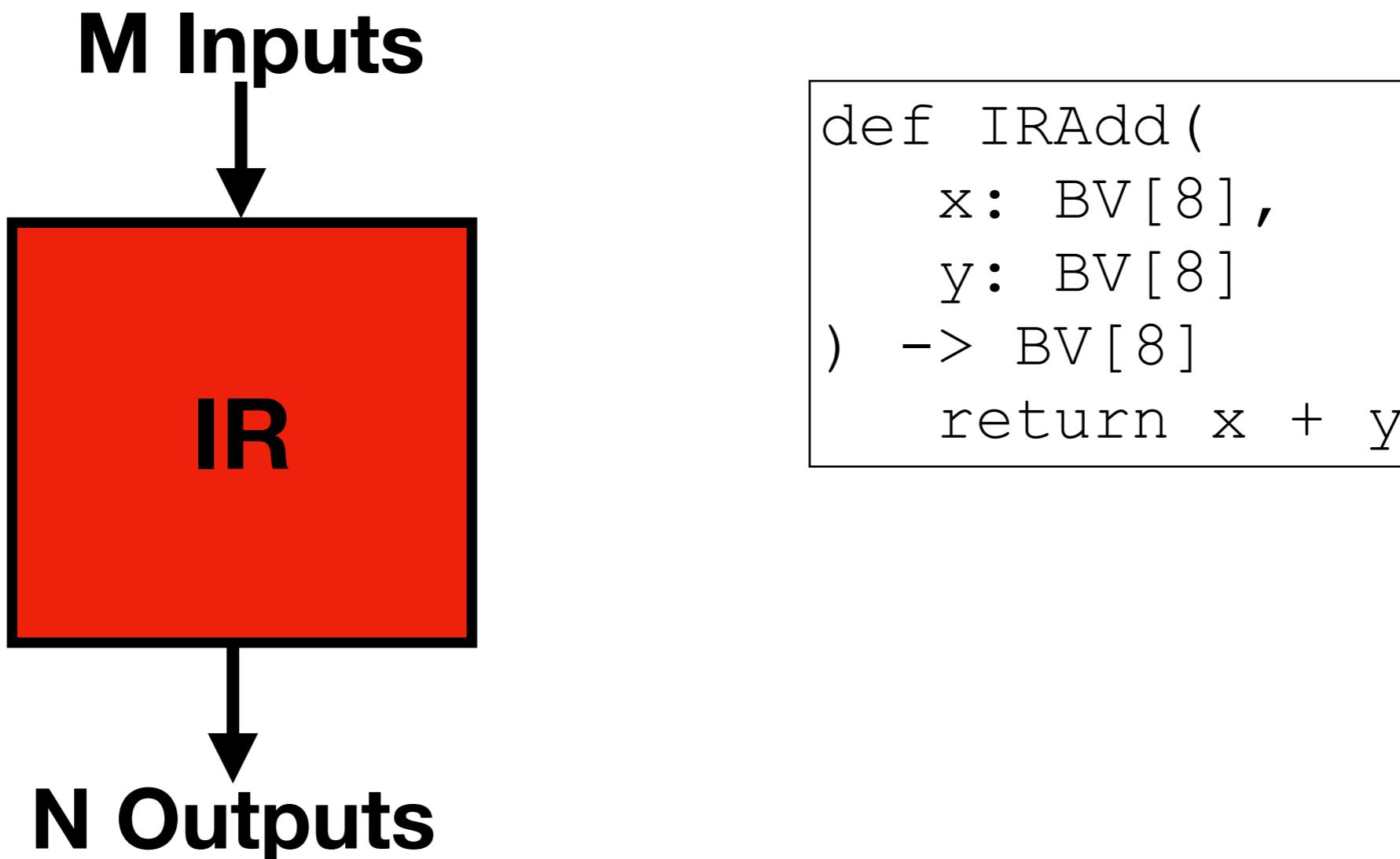
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def PE(  
    I: BV[4],  
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    b: BV[8]  
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        return a + b  
    elif I == 1:  
        return b - a  
    elif I == 2:  
        return -a  
    elif I == 4:  
        return FloatMul(a, b)
```

$\text{PE}(I=0, a, b) = \text{PEAdd}(a, b)$

PE Architectural State



IR Semantics



Rewrite Rule Formalization

Example: Addition

```
def IRAdd(  
    x: BV[8],  
    y: BV[8]  
) -> BV[8]  
    return x + y
```

```
def PE(  
    I: BV[4],  
    a: BV[8],  
    b: BV[8]  
) -> BV[8]  
    if I == 0:  
        return a + b  
    elif I == 1:  
        ...  
    ...
```

Rewrite Rule:

$(IRAdd, PE, I = 0)$

Example: Addition

```
def IRAdd(  
    x: BV[8],  
    y: BV[8]  
) -> BV[8]  
    return x + y
```

```
def PE(  
    I: BV[4],  
    a: BV[8],  
    b: BV[8]  
) -> BV[8]  
    if I == 0:  
        return a + b  
    elif I == 1:  
        ...  
    ...
```

Rewrite Rule:

$(IRAdd, PE, I = 0)$

$\forall \mathbf{x}, \mathbf{y}.$

$IRAdd(\mathbf{x}, \mathbf{y}) = PE(0, \mathbf{x}, \mathbf{y})$

Rewrite Rule Formalization: Basic

Rewrite Rule:

$$(IR, PE, I)$$

$\forall \vec{X} .$

$$IR(\vec{X}) = PE(I, \vec{X})$$

Example: Subtraction

```
def IRSUB (
    x: BV[8],
    y: BV[8]
) -> BV[8]
    return x - y
```

```
def PE(
    I: BV[4],
    a: BV[8],
    b: BV[8]
) -> BV[8]
    ...
    elif I == 1:
        return b - a
    ...
```

Example: Subtraction

```
def IRSUB (
    x: BV[8],
    y: BV[8]
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def PE(
    I: BV[4],
    a: BV[8],
    b: BV[8]
) -> BV[8]
    ...
    elif I == 1:
        return b - a
    ...
```

Example: Subtraction

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def IRSUB (
    x: BV[8],
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def PE(
    I: BV[4],
    a: BV[8],
    b: BV[8]
) -> BV[8]
    ...
    elif I == 1:
        return b - a
    ...
```

Rewrite Rule:

(IRSub, PE, I = 1, Swapped??)

Example: Subtraction

```
def IRSUB (
    x: BV[8],
    y: BV[8]
) -> BV[8]
    return x + y
```

```
def PE(
    I: BV[4],
    a: BV[8],
    b: BV[8]
) -> BV[8]
    ...
    elif I == 1:
        return b - a
    ...
```

```
def Bind(
    x: BV[8],
    y: BV[8]
) -> (BV[8], BV[8])
    return y, x
```

Rewrite Rule:

$(IRSub, PE, I = 1, Bind)$

Example: Subtraction

```
def IRSUB (
    x: BV[8],
    y: BV[8]
) -> BV[8]
    return x + y
```

```
def PE(
    I: BV[4],
    a: BV[8],
    b: BV[8]
) -> BV[8]
    ...
    elif I == 1:
        return b - a
    ...
```

```
def Bind(
    x: BV[8],
    y: BV[8]
) -> (BV[8], BV[8])
    return y, x
```

Rewrite Rule:

$(IRSub, PE, I = 1, Bind)$

$\forall \mathbf{x}, \mathbf{y} .$

$IRSub(\mathbf{x}, \mathbf{y}) = PE(1, Bind(\mathbf{x}, \mathbf{y}))$

Rewrite Rule Formalization: Input and Output Permutations

Rewrite Rule:

$$(IR, PE, I, b^{in}, b^{out})$$

$$\forall \vec{X}.$$

$$IR(\vec{X}) = b^{out}(PE(I, b^{in}(\vec{X})))$$

Example: Negation

```
def IRNeg(  
    x: BV[8]  
) -> BV[8]  
    return -x
```

```
def PE(  
    I: BV[4],  
    a: BV[8],  
    b: BV[8]  
) -> BV[8]  
    ...  
    elif I == 2:  
        return -a  
    ...
```

```
def Bind(  
    x: BV[8],  
    b: BV[8]  
) -> (BV[8], BV[8])  
    return x, b
```

Rewrite Rule:

(IRNeg, PE, I = 2, Bind)

Example: Negation

```
def IRNeg(  
    x: BV[8]  
) -> BV[8]  
    return -x
```

```
def PE(  
    I: BV[4],  
    a: BV[8],  
    b: BV[8]  
) -> BV[8]  
    ...  
    elif I == 2:  
        return -a  
    ...
```

```
def Bind(  
    x: BV[8],  
    b: BV[8]  
) -> (BV[8], BV[8])  
    return x, b
```

Rewrite Rule:

$(IRNeg, PE, I = 2, Bind)$

$\forall x, b.$

$IRNeg(x) = PE(2, Bind(x, b))$

Rewrite Rule Formalization: Mismatch in Arity

Rewrite Rule:

$$(IR, PE, I, b^{in}, b^{out})$$

$$\forall \vec{X}, \vec{Y}.$$

$$IR(\vec{X}) = b^{out}(PE(I, b^{in}(\vec{X}, \vec{Y})))$$

How to Synthesize the Rewrite Rule?

Rewrite Rule:

$$(IR, PE, I, b^{in}, b^{out})$$

$$\forall \vec{X}, \vec{Y}.$$

$$IR(\vec{X}) = b^{out}(PE(I, b^{in}(\vec{X}, \vec{Y})))$$

Synthesis Query

Rewrite Rule:

$$(IR, PE, I, b^{in}, b^{out})$$

$$\exists I, b^{in}, b^{out}. \forall \vec{X}, \vec{Y}.$$

$$IR(\vec{X}) = b^{out}(PE(I, b^{in}(\vec{X}, \vec{Y})))$$

Parametric IR instructions

```
def IRAddImm(  
    imm: BV[8],  
    x: BV[8]  
) -> BV[8]  
    return x + imm
```

```
def PE(  
    I: (BV[4], BV[8]),  
    a: BV[8],  
    b: BV[8]  
) -> BV[8]  
    op, imm = decode(I)  
    ...  
    if op == 3:  
        return a + imm  
    ...
```

Parametric IR instructions

```
def IRAddImm(  
    imm: BV[8],  
    x: BV[8]  
) -> BV[8]  
    return x + imm
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def PE(  
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```

Parametric PEs

```
def IRAddImm(  
    imm: BV[8],  
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def PE(  
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) -> BV[8]  
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    if op == 3:  
        return a + imm  
    ...
```

Synthesis with Parametric IR

```
def IRAddImm(  
    imm: BV[8],  
    x: BV[8]  
) -> BV[8]  
    return x + imm
```

```
def PE(  
    I: (BV[4], BV[8]),  
    a: BV[8],  
    b: BV[8]  
) -> BV[8]  
    op, imm = decode(I)  
    ...  
    if op == 3:  
        return a + imm  
    ...
```

$$\forall \text{imm} . \exists \mathbf{I}, \mathbf{Bind} . \forall \mathbf{x}, \mathbf{y} .$$

IRAddImm(imm, x)

=

PE(I, Bind(x, y))

Synthesis with Parametric IR (Skolemized)

```
def IRAAddImm(  
    imm: BV[8],  
    x: BV[8]  
) -> BV[8]  
    return x + imm
```

```
def PE(  
    I: (BV[4], BV[8]),  
    a: BV[8],  
    b: BV[8]  
) -> BV[8]  
    op, imm = decode(I)  
    ...  
    if op == 3:  
        return a + imm  
    ...
```

$$\begin{aligned} \exists \mathbf{I}, \mathbf{Bind}. \forall \mathbf{imm}, \mathbf{x}, \mathbf{y}. \\ IRAAddImm(\mathbf{imm}, \mathbf{x}) \\ = \\ PE(\mathbf{I}(\mathbf{imm}), \mathbf{Bind}(\mathbf{x}, \mathbf{y})) \end{aligned}$$

Synthesis with Parametric IR (Skolemized)

```
def IRAAddImm(  
    imm: BV[8],  
    x: BV[8]  
) -> BV[8]  
    return x + imm
```

```
def PE(  
    I: (BV[4], BV[8]),  
    a: BV[8],  
    b: BV[8]  
) -> BV[8]  
    op, imm = decode(I)  
    ...  
    if op == 3:  
        return a + imm  
    ...
```

$$\exists \mathbf{I}, \mathbf{Bind}. \forall \mathbf{imm}, \mathbf{x}, \mathbf{y}.$$

$$IRAddImm(\mathbf{imm}, \mathbf{x})$$

$$=$$

$$PE(\mathbf{I}(\mathbf{imm}), \mathbf{Bind}(\mathbf{x}, \mathbf{y}))$$

IR+PE with Complex Ops

```
def IRFmul (
    x: BV[8],
    y: BV[8]
) -> BV[8]
    return FloatMul(x, y)
```

```
def PE (
    I: BV[4],
    a: BV[8],
    b: BV[8]
) -> BV[8]
    ...
    elif I == 4:
        return FloatMul(a, b)
    ...
```

IR+PE with Complex Ops

```
def IRFmul (
    x: BV[8],
    y: BV[8]
) -> BV[8]
    return FloatMul(x, y)
```

```
def PE (
    I: BV[4],
    a: BV[8],
    b: BV[8]
) -> BV[8]
    ...
    elif I == 4:
        return FloatMul(a, b)
    ...
```

Abstracting Complex Ops

```
def IRFmul (
    x: BV[8],
    y: BV[8]
) -> BV[8]
    return FloatMul(x, y)
```

Abstracting Complex Ops

```
def IRFmul (
    x: BV[8],
    y: BV[8]
) -> BV[8]
    return FloatMul(x, y)
```

```
def IRFmulAbs (
    F: (BV[8], BV[8]) -> BV[8],
    x: BV[8],
    y: BV[8]
) -> BV[8]
    return F(x, y)
```

Abstracting Complex Ops

```
def IRFmul (   
    x: BV[8] ,  
    y: BV[8]  
) -> BV[8]  
    return FloatMul(x, y)
```

```
def IRFmulAbs (   
    F: (BV[8], BV[8]) -> BV[8] ,  
    x: BV[8] ,  
    y: BV[8]  
) -> BV[8]  
    return F(x, y)
```

Abstracting Complex Ops

```
def IRFmul (
    x: BV[8],
    y: BV[8]
) -> BV[8]
    return FloatMul(x, y)
```

```
def IRFmulAbs (
    F: (BV[8], BV[8]) -> BV[8],
    x: BV[8],
    y: BV[8]
) -> BV[8]
    return F(x, y)
```

$\forall \mathbf{x}, \mathbf{y}.$

$IRFmul(\mathbf{x}, \mathbf{y}) = IRFmulAbs(\text{FloatMul}, \mathbf{x}, \mathbf{y})$

Abstracting Complex Ops

```
def PE(
    I: BV[4],
    a: BV[8],
    b: BV[8]
) -> BV[8]
...
elif I == 4:
    return FloatMul(a, b)
...
```

```
def PEAbs(
    F: (BV[8], BV[8]) -> BV[8],
    I: BV[4],
    a: BV[8],
    b: BV[8]
) -> BV[8]
...
elif I == 4:
    return F(a, b)
...
```

$\forall I, a, b.$

$$PE(I, a, b) = PEAbs(\text{FloatMul}, I, a, b)$$

Synthesis with Abstracted Functions

```
def IRFmulAbs (
    F: (BV[8], BV[8]) -> BV[8],
    x: BV[8],
    y: BV[8]
) -> BV[8]
    return F(x, y)
```

```
def PEAbs (
    F: (BV[8], BV[8]) -> BV[8],
    I: BV[4],
    a: BV[8],
    b: BV[8]
) -> BV[8]
    ...
    elif I == 4:
        return F(a, b)
    ...
```

$$\exists \mathbf{I}, \mathbf{Bind}. \forall \mathbf{F}, \mathbf{x}, \mathbf{y}.$$

$$\begin{aligned} IRFmulAbs(\mathbf{F}, \mathbf{x}, \mathbf{y}) \\ = \\ PEAbs(\mathbf{F}, \mathbf{I}, \mathbf{Bind}(\mathbf{x}, \mathbf{y})) \end{aligned}$$

Final* Synthesis Query

Rewrite Rule:

$$(IR, PE, I, b^{in}, b^{out})$$

$$\exists I, b^{in}, b^{out}. \forall \vec{F}, \vec{C}, \vec{X}, \vec{Y}.$$

$$IRAbs(\vec{F}, \vec{C}, \vec{X})$$

=

$$b^{out}(PEAbs(\vec{F}, I(\vec{C}), b^{in}(\vec{X}, \vec{Y})))$$

2nd-Order Query!

Rewrite Rule:

$$(IR, PE, I, b^{in}, b^{out})$$

$$\exists \text{I, } \mathbf{b}^{in}, \mathbf{b}^{out}. \forall \vec{F}, \vec{C}, \vec{X}, \vec{Y}.$$

$$IRAbs(\vec{F}, \vec{C}, \vec{X})$$

=

$$\mathbf{b}^{out}(PEAbs(\vec{F}, I(\vec{C}), \mathbf{b}^{in}(\vec{X}, \vec{Y})))$$

Removing 2nd Order Existential Quantifiers (Bindings)

```
def IRSUB (
    x: BV[8],
    y: BV[8]
) -> BV[8]
    return x + y
```

```
def PE (
    I: BV[4],
    a: BV[8],
    b: BV[8]
) -> BV[8]
    ...
    elif I == 1:
        return b - a
    ...
```

$$\exists \mathbf{I}, \mathbf{b}^{\text{in}} . \forall \mathbf{x}, \mathbf{y} .$$

$$IRSub(\mathbf{x}, \mathbf{y}) = PE(\mathbf{I}, \mathbf{b}^{\text{in}}(\mathbf{x}, \mathbf{y}))$$

Removing 2nd Order Existential Quantifiers (Bindings)

Enumerate all possible binding functions

```
def bin1(x, y):  
    return x, y
```

```
def bin2(x, y):  
    return y, x
```

$$\exists I, \mathbf{b}^{\text{in}}. \forall x, y.$$

$$IRSub(x, y) = PE(I, \mathbf{b}^{\text{in}}(x, y))$$

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def bin1(x, y):  
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def bin2(x, y):  
    return y, x
```

$$\exists I, \mathbf{b}^{\text{in}}. \forall x, y.$$

$$IRSub(x, y) = PE(I, \mathbf{b}^{\text{in}}(x, y))$$

$$\exists I, \mathbf{i}_{\text{bin}}. \forall x, y.$$

$$(\mathbf{i}_{\text{bin}} = 1) \wedge IRSub(x, y) = PE(I, \mathbf{b}^{\text{in1}}(x, y))$$

Removing 2nd Order Existential Quantifiers (Bindings)

Enumerate all possible binding functions

```
def bin1(x, y):  
    return x, y
```

```
def bin2(x, y):  
    return y, x
```

$$\exists I, \mathbf{b}^{\text{in}}. \forall x, y.$$

$$IRSub(x, y) = PE(I, \mathbf{b}^{\text{in}}(x, y))$$

$$\exists I, \mathbf{i}_{\text{bin}}. \forall x, y.$$

$$(\mathbf{i}_{\text{bin}} = 1) \wedge IRSub(x, y) = PE(I, \mathbf{b}^{\text{in1}}(x, y)) \vee$$

$$(\mathbf{i}_{\text{bin}} = 2) \wedge IRSub(x, y) = PE(I, \mathbf{b}^{\text{in2}}(x, y))$$

Removing 2nd Order Existential Quantifiers (Instruction)

- Instruction **I(imm)** is modeled as an Algebraic Data Type (ADT)
- ADTs annotated with which fields are immediates
- Enumerate only valid ADT value constructions allowing **imm** in immediate fields.

Removing 2nd Order Universal Quantifiers using Ackermannization

Replace every function application of F

$$F(x_1), F(x_2)$$

with universally quantified fresh variables

$$\forall f_1, f_2.$$

and embed functional consistency constraints

$$(x_1 = x_2) \implies (f_1 = f_2)$$

Solving Strategy

- Final formula is of the form:

$$\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a})$$

- Use Counter Example Guided Synthesis (CEGIS)
 - Alternates between Synthesis and Verification steps

GOAL: $\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a})$

a_0

Initialize

GOAL: $\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a})$

a_0

$\exists \vec{e}. \phi(\vec{e}, a_0)$

Initialize

Synthesize

GOAL: $\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a})$

a_0

$\exists \vec{e}. \phi(\vec{e}, a_0) \rightarrow UNSAT$

Initialize

Synthesize

GOAL: $\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a})$

a_0

$\exists \vec{e}. \phi(\vec{e}, a_0) \rightarrow UNSAT$



Initialize
Synthesize

$\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a}) \rightarrow UNSAT$

GOAL: $\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a})$

a_0

$\exists \vec{e}. \phi(\vec{e}, a_0) \rightarrow (\text{SAT}, e_{guess})$

Initialize

Synthesize

GOAL: $\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a})$

a_0

$\exists \vec{e}. \phi(\vec{e}, a_0) \rightarrow (\text{SAT}, e_{\text{guess}})$

$\forall \vec{a}. \phi(e_{\text{guess}}, \vec{a})$

Initialize

Synthesize

Verify

GOAL: $\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a})$

a_0

$\exists \vec{e}. \phi(\vec{e}, a_0) \rightarrow (\text{SAT}, e_{\text{guess}})$

$\exists \vec{a}. \neg \phi(e_{\text{guess}}, \vec{a})$

Initialize

Synthesize

Verify

GOAL: $\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a})$

a_0

$\exists \vec{e}. \phi(\vec{e}, a_0) \rightarrow (\text{SAT}, e_{\text{guess}})$

$\exists \vec{a}. \neg \phi(e_{\text{guess}}, \vec{a}) \rightarrow \text{UNSAT}$

Initialize

Synthesize

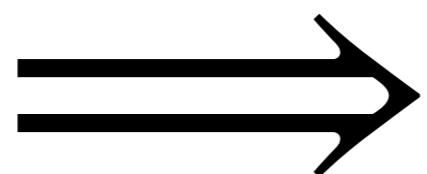
Verify

GOAL: $\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a})$

a_0

$\exists \vec{e}. \phi(\vec{e}, a_0) \rightarrow (\text{SAT}, e_{\text{guess}})$

$\exists \vec{a}. \neg \phi(e_{\text{guess}}, \vec{a}) \rightarrow \text{UNSAT}$



Initialize

Synthesize

Verify

$\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a}) \rightarrow (\text{SAT}, e_{\text{guess}})$

GOAL: $\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a})$

a_0

$\exists \vec{e}. \phi(\vec{e}, a_0) \rightarrow (\text{SAT}, e_{\text{guess}})$

$\exists \vec{a}. \neg \phi(e_{\text{guess}}, \vec{a}) \rightarrow (\text{SAT}, a_1)$

Initialize

Synthesize

Verify

GOAL: $\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a})$

a_0

$\exists \vec{e}. \phi(\vec{e}, a_0) \rightarrow (\text{SAT}, e_{\text{guess}})$

$\exists \vec{a}. \neg \phi(e_{\text{guess}}, \vec{a}) \rightarrow (\text{SAT}, a_1)$

$\exists \vec{e}. \phi(\vec{e}, a_0) \wedge \phi(\vec{e}, a_1)$

Initialize

Synthesize

Verify

Synthesize

GOAL: $\exists \vec{e}. \forall \vec{a}. \phi(\vec{e}, \vec{a})$

a_0

$\exists \vec{e}. \phi(\vec{e}, a_0) \rightarrow (\text{SAT}, e_{\text{guess}})$

$\exists \vec{a}. \neg \phi(e_{\text{guess}}, \vec{a}) \rightarrow (\text{SAT}, a_1)$

$\exists \vec{e}. \phi(\vec{e}, a_0) \wedge \phi(\vec{e}, a_1)$

...

Initialize

Synthesize

Verify

Synthesize

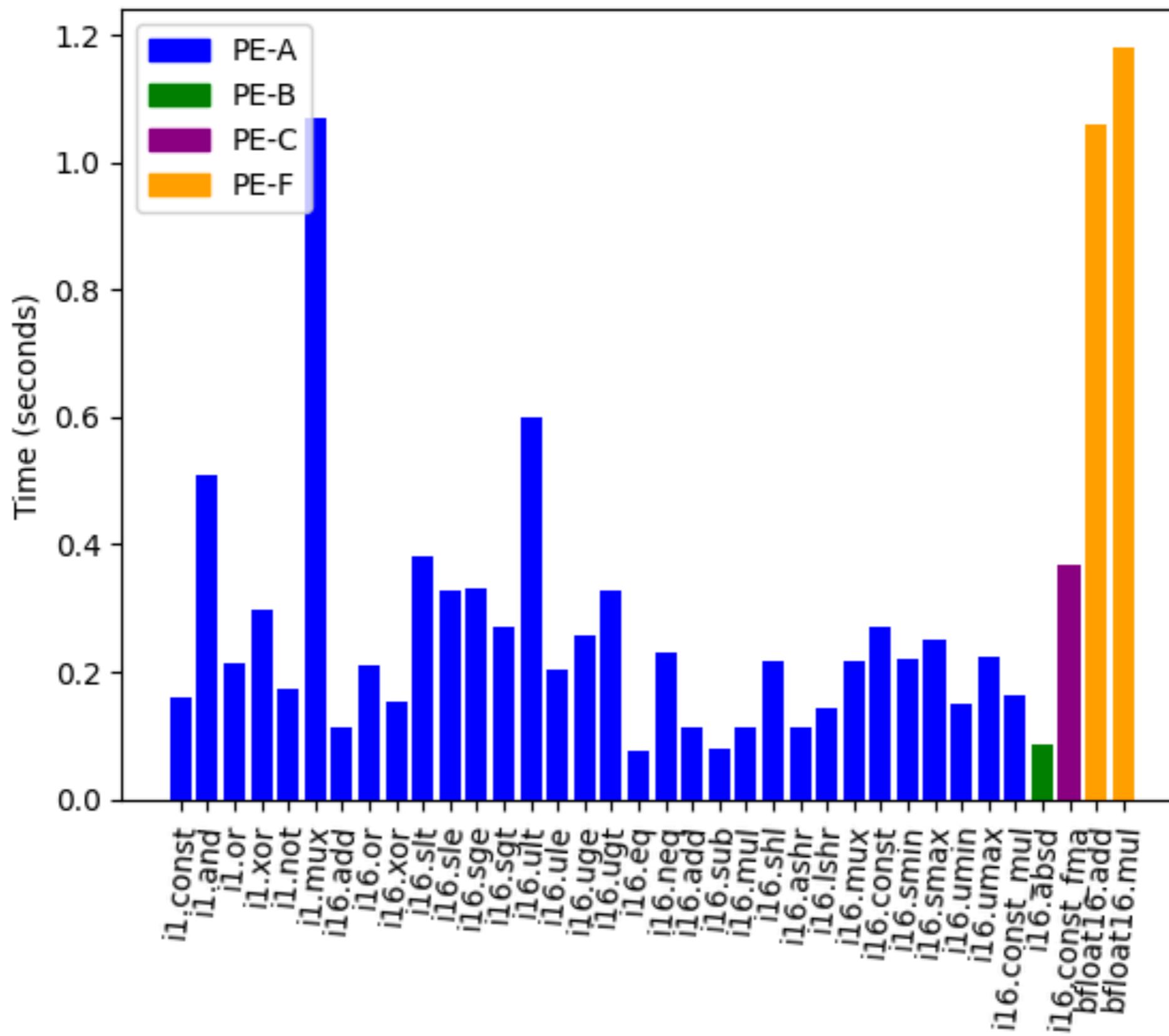
...

Evaluation

CGRA Case study

- CoreIR as IR
- 4 versions of the PE
 - PE-A: Bit-wise operations, comparisons shifts, addition, multiplication, LUT for boolean Ops
 - PE-B: PE-A + Absolute difference,
 - PE-C: PE-B + Fused Multiply Add with an immediate
 - PE-F: PE-A + Floating point Addition and multiplication

Rewrite Rule Performance for CGRAs



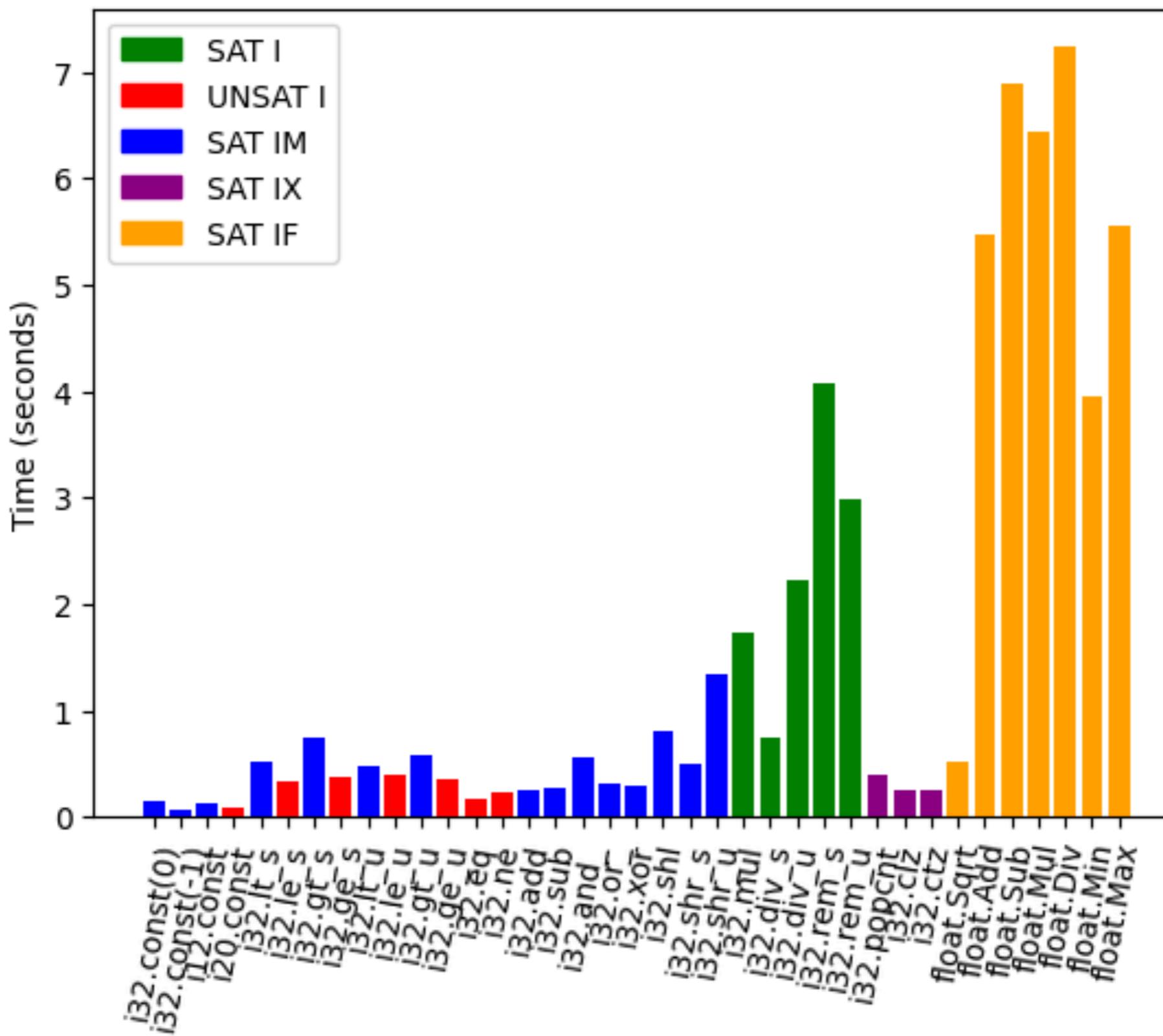
Total time to Synthesize All Rewrite Rules

	PE-A	PE-B	PE-C	PE-F
UNSAT (s)	0.81	0.74	0.34	118.09
SAT (s)	8.63	10.15	11.06	91.49
Total (s)	9.44	10.88	11.40	209.58

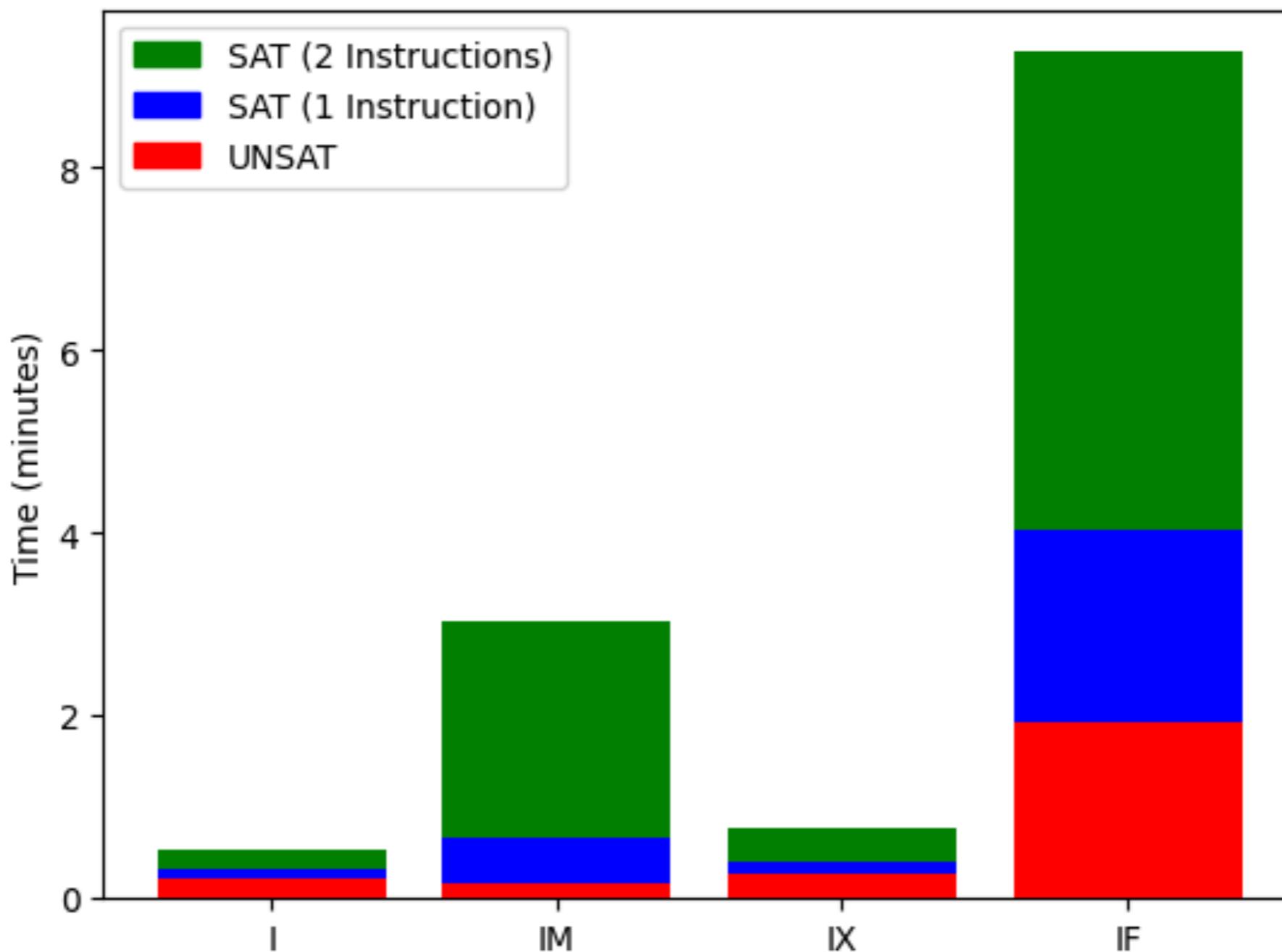
RISC-V Case study

- WebAssembly as IR
- 4 versions of RISC-V
 - RV32I: Base instruction set
 - RV32IM: Base + Multiply/Divide
 - RV32IF: Base + Floating Point
 - RV32IX: Base + custom ops (popcnt, clz, ctz)
- PE uses post-fetch part of the processor RTL

Rewrite Rule Performance for RISC-V



Total time to Synthesize All Rewrite Rules



Summary

- Presented a synthesis technique for a general class of rewrite rules between IRs and RTL-based architectures.
- Presented a technique for supporting *parametric* rewrite rules and rules for operations, the semantics of which are unknown or too complex
- Rewrite rule synthesis from an RTL description is not only possible, but *efficient*
- **Step towards fully automating compiler generation for hardware accelerators.**

Questions?

Backup

CGRA Compilation

	Hand-Coded	Synthesized			
		PE-F	PE-F	PE-A	PE-B
Application	PE-F	PE-F	PE-A	PE-B	PE-C
Gaussian i16	20	20	20	20	12
Gaussian bfloat16	20	20	N/A	N/A	N/A
Harris	116	109	109	108	108
Camera	343	338	338	309	308

The number of PE instructions required for four Halide applications: Camera, Gaussian integer, Gaussian bfloat16, and Harris. The applications are compiled using both the hand-coded rewrite rules and the synthesized ones.

RiscV Compilation

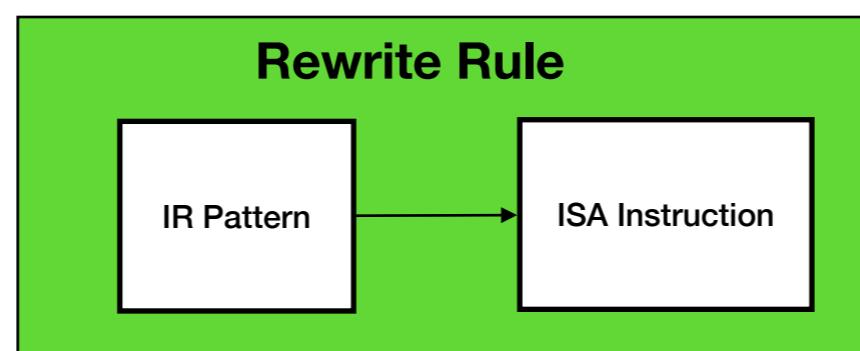
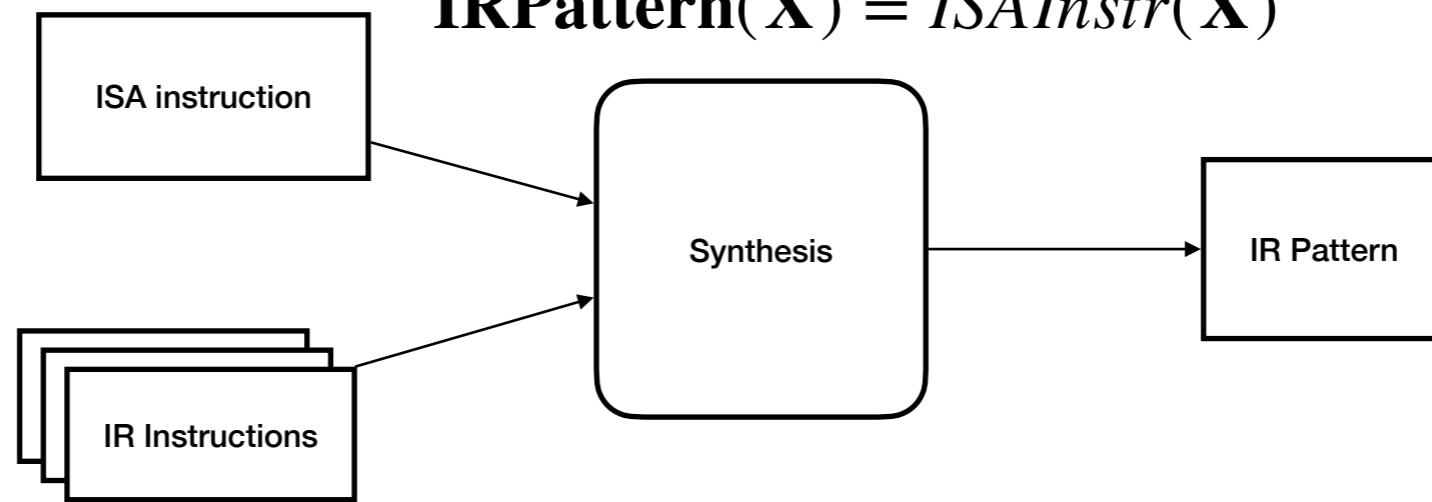
Number of RISC-V RV32IM instructions on 25 Hacker's Delight programs (P1-P25). We show our system versus gcc with two levels of optimization. *The compilation of P18 to WebAssembly generated a i32.popcnt and hence could only be compiled to RV32IX.

Benchmark	Synthesized	gcc -O0	gcc -O1
P1	3	16	3
P2	3	16	3
P3	3	16	3
P4	3	16	3
P5	3	16	3
P6	3	16	3
P7	5	19	4
P8	5	19	4
P9	4	20	4
P10	4	24	5
P11	4	22	4
P12	5	23	5
P13	5	22	4
P14	5	25	5
P15	5	25	5
P16	10	29	6
P17	6	23	5
P18	4*	36	7
P19	6	35	7
P20	9	35	8
P21	25	50	13
P22	26	39	11
P23	32	50	15
P24	18	50	12
P25	27	72	19

Buchwald/Gulwani

$\exists \text{IRPattern} . \forall \vec{X} .$

$\text{IRPattern}(\vec{X}) = \text{ISAInstr}(\vec{X})$



Daly et al.

FMCAD 22

$$\exists \mathbf{I}. \forall \vec{\mathbf{X}}.$$

$$IRPattern(\vec{\mathbf{X}}) = RTL(\mathbf{I}, \vec{\mathbf{X}})$$

