

Reducing NEXP-complete problems to DQBF

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Cook-Levin reduction: One guessing step = one boolean variable.

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$$\bigwedge_{v \in V} (X_{v,R} \vee X_{v,G} \vee X_{v,B}) \wedge \bigwedge_{v \in V} \bigwedge_{c \neq c'} X_{v,c} \rightarrow \neg X_{v,c'}$$
$$\wedge \bigwedge_{(u,v) \in E} \bigwedge_c \neg (X_{u,c} \wedge X_{v,c})$$

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(Papadimitriou and Yannakakis, 1986)

Well known NEXP-complete problems

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(Our contribution)

- A general method to reduce (in polynomial time) many interesting NEXP-complete problems to DQBF.
- It has a similar flavor to Cook-Levin reduction.

DQBF: A generalization of QBF

QBF:

$$\forall x_1 \forall x_2 \forall x_3 \exists y_1 \forall x_4 \forall x_5 \exists y_2 \varphi$$

The value of y_1 is a function on x_1, x_2, x_3 , i.e., depends on all x_1, x_2, x_3 .

The value of y_2 is a function on x_1, \dots, x_5 .

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In DQBF we can specify the dependency of each existential variable.

$$\forall x_1 \forall x_2 \forall x_3 \exists y_1(x_1, x_3) \forall x_4 \forall x_5 \exists y_2(x_2, x_4, x_5) \varphi$$

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DQBF – Preliminaries

(DQBF normal form) Every DQBF can be transformed into:

$$\forall x_1 \cdots \forall x_n \exists y_1(\bar{z}_1) \cdots \exists y_m(\bar{z}_m) \quad \varphi$$

where each $\bar{z}_i \subseteq \{x_1, \dots, x_n\}$.

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where each $\bar{z}_i \subseteq \{x_1, \dots, x_n\}$.

(Def.) It is *satisfiable* if for each i , there is a boolean function $f_i : \{0, 1\}^{n_i} \rightarrow \{0, 1\}$ such that φ is a tautology when y_i is replaced with $f_i(\bar{z}_i)$.

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Theorem (Patterson and Reif, 1979)

SAT(DQBF) is NEXP-complete.

Some work and solvers for DQBF

- V. Balabanov, H. K. Chiang, and J. R. Jiang, "Henkin quantifiers and boolean formulae: A certification perspective of DQBF," *Theor. Comput. Sci.*, vol. 523, pp. 86–100, 2014.
- A. Fröhlich, G. Kovásznai, and A. Biere, "A DPLL algorithm for solving DQBF," in *POS-12, Third Pragmatics of SAT workshop*, 2012.
- A. Ge-Ernst, C. Scholl, and R. Wimmer, "Localizing quantifiers for DQBF," in *FMCAD*, 2019.
- O. Kullmann and A. Shukla, "Autarkies for DQCNF," in *FMCAD*, 2019.
- R. Wimmer, C. Scholl, and B. Becker, "The (D)QBF preprocessor hqspre - underlying theory and its implementation," *J. Satisf. Boolean Model. Comput.*, vol. 11, no. 1, pp. 3–52, 2019.
- K. Wimmer, R. Wimmer, C. Scholl, and B. Becker, "Skolem functions for DQBF," in *ATVA*, 2016.
- R. Wimmer, S. Reimer, P. Marin, and B. Becker, "HQSpre – an effective preprocessor for QBF and DQBF," in *TACAS*, 2017.
- G. Kovásznai, "What is the state-of-the-art in DQBF solving," in *Join Conference on Mathematics and Computer Science*, 2016.
- C. Scholl and R. Wimmer, "Dependency quantified boolean formulas: An overview of solution methods and applications - extended abstract," in *SAT*, 2018.

Some work and solvers for DQBF (continued)

- A. Fröhlich, G. Kovásznaï, A. Biere, and H. Veith, “iDQ: Instantiation-based DQBF solving,” in *POS-14, Fifth Pragmatics of SAT workshop*, 2014.
- L. Tentrup and M. Rabe, “Clausal abstraction for DQBF,” in *SAT*, 2019.
- K. Gitina, R. Wimmer, S. Reimer, M. Sauer, C. Scholl, and B. Becker, “Solving DQBF through quantifier elimination,” in *DATE*, 2015.
- R. Wimmer, A. Karrenbauer, R. Becker, C. Scholl, and B. Becker, “From DQBF to QBF by dependency elimination,” in *SAT*, 2017.
- J. Síc and J. Strejcek, “DQBDD: an efficient bdd-based DQBF solver,” in *SAT*, 2021.
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We would like to use them for other NEXP-complete problems.

Example: Succinct 3-colorability

(Def.) A (boolean) circuit $C(\bar{x}_1, \bar{x}_2)$ represents a graph $G(C)$, where \bar{x}_1, \bar{x}_2 are vectors of n boolean variables:

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Theorem (Papadimitriou and Yannakakis, 1986)

Succinct 3-colorability is NEXP-complete.

Reduction from succinct 3-colorability to SAT(DQBF)

(Main idea) On circuit $C(\bar{x}_1, \bar{x}_2)$:

- Represent the coloring with a function $f : \{0, 1\}^n \rightarrow \{01, 10, 11\}$.
- The value of f is represented by a pair of existential variables (y_1, y_2) .

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More formally:

$$\forall \bar{x}_1 \forall \bar{x}_2 \quad \exists y_1(\bar{x}_1) \exists y_2(\bar{x}_1) \quad \exists y_3(\bar{x}_2) \exists y_4(\bar{x}_2)$$

$$\bar{x}_1 = \bar{x}_2 \rightarrow (y_1, y_2) = (y_3, y_4) \quad (1)$$

$$\wedge (y_1, y_2) \neq (0, 0) \wedge (y_3, y_4) \neq (0, 0) \quad (2)$$

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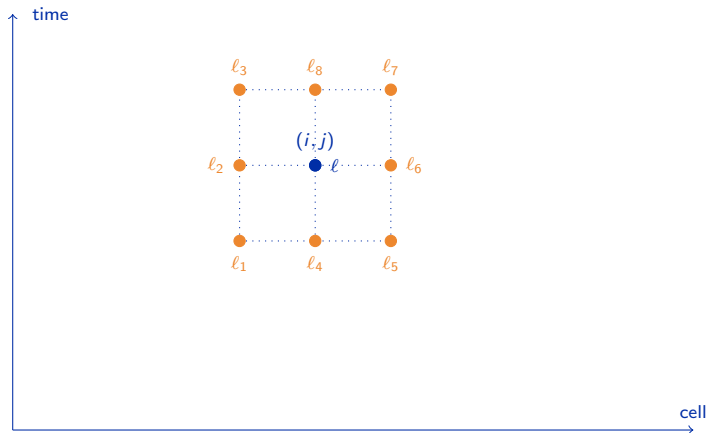
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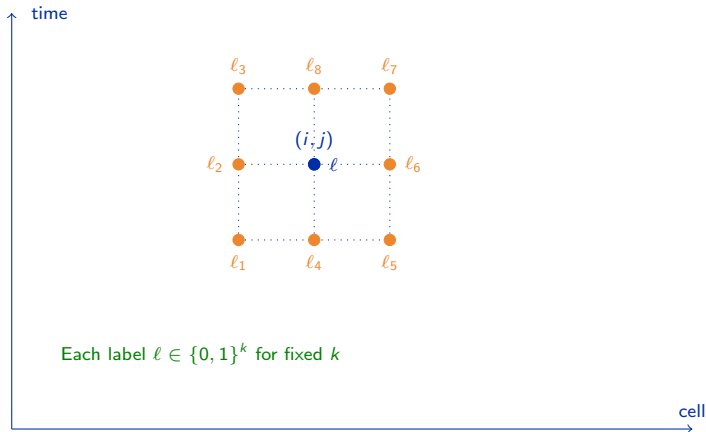
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The reduction can be generalized to any NEXP-complete problems.

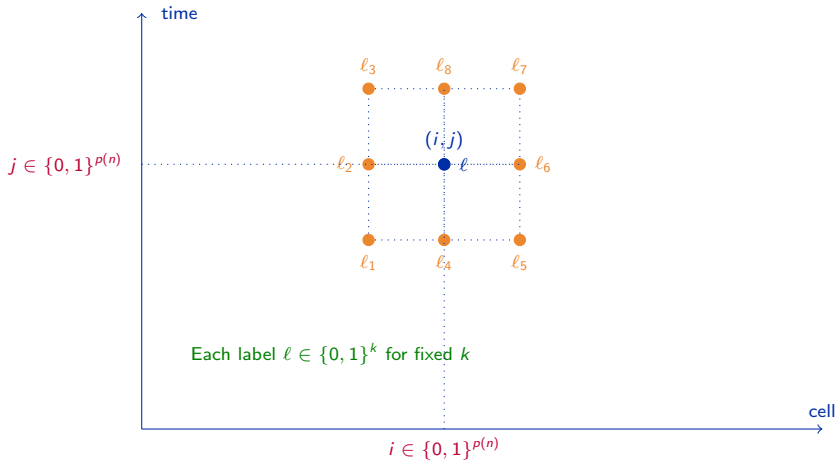
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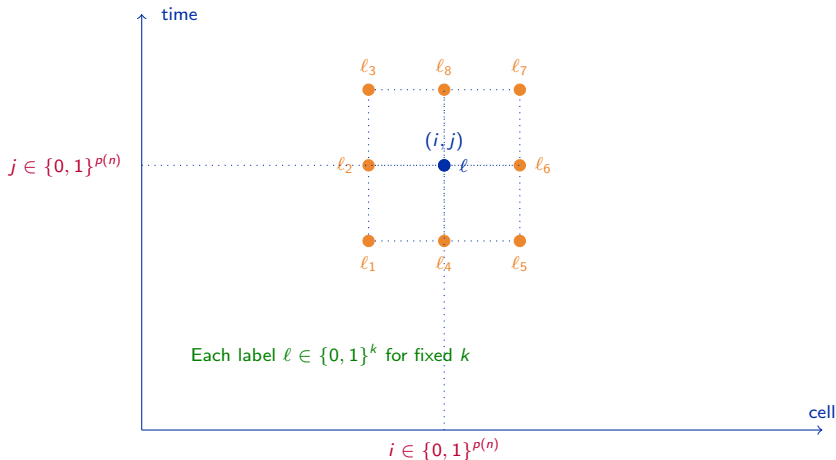


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DQBF formula can state that the labels every two neighboring points “obey” the transitions of TM using $O(p(n))$ variables.



Formalization: Succinct projection

(Def.) For a circuit $C(\bar{x}_1, \bar{y}_1, \bar{x}_2, \bar{y}_2)$, where $|\bar{x}_1| = |\bar{x}_2| = n$ and $|\bar{y}_1| = |\bar{y}_2| = m$ a function $g : \{0, 1\}^n \rightarrow \{0, 1\}^m$ agrees with C , if:

$$C(\bar{u}, g(\bar{u}), \bar{v}, g(\bar{v})) = 1, \text{ for every } \bar{u}, \bar{v} \in \{0, 1\}^n.$$

Intuitively, the function g represents the labeling of each point in the TM computation and C ensures that it obeys the TM transitions.

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Intuitively, the function g represents the labeling of each point in the TM computation and C ensures that it obeys the TM transitions.

(Def.) A *succinct projection* for a language L is a polynomial time algorithm such that on input w , it outputs a circuit C :

$$w \in L \text{ iff there is a function } g \text{ that agrees with } C.$$

The idea is that for NEXP languages the circuit C can be constructed in polynomial time.

Formalization: Succinct projection (continued)

Theorem

A language $L \in \text{NEXP}$ iff it has a succinct projection.

Formalization: Succinct projection (continued)

Theorem

A language $L \in \text{NEXP}$ iff it has a succinct projection.

(Reduction from $L \in \text{NEXP}$ to $\text{SAT}(\text{DQBF})$) On input w :

1. Run the succinct projection on w to obtain the circuit C .
2. Output

$$\forall \bar{x}_1 \forall \bar{x}_2 \exists \bar{y}_1(\bar{z}_1) \exists \bar{y}_2(\bar{z}_2) \quad C(\bar{x}_1, \bar{y}_1, \bar{x}_2, \bar{y}_2) \wedge (\bar{x}_1 = \bar{x}_2 \rightarrow \bar{y}_1 = \bar{y}_2).$$

\bar{y}_1 and \bar{y}_2 represent the function that agrees with C (if exists).

In the paper (full version uploaded to ArXiv)

More reductions:

- (Succinct) independent set, Hamiltonian cycle. vertex cover, dominating set, set packing, subset sum, etc.
- Two-variable logic (FO^2).
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With a little modification succinct projection does not apply only to DQBF, but can also be used to obtain reductions from any NEXP-complete problem to FO^2 , BSR or Löwenheim/monadic class.

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Thank you very much!